

ALL GIRL L5 CLUB DIVISION 2014 SCORE SHEETS



Key items to be aware of with the Worlds Scoring System:

1. Large Top Scoring Range

- Rather than attempting to score numerous high caliber routines within a small top range of each other. Worlds has a very large, top point range in most scoring categories.

2. Descriptions in the Guidelines

- The scoring guidelines give coaches the knowledge of how to effectively max out the score sheet without listing specific skills for fear of unintentionally limiting creativity/originality and creating a compulsory routine style of competition.

3. Point Percentage Page

- The Point Percentage Page lists each category and how it is weighted relative to the overall scoring process.

4. “More than one pyramid in routine.”

- You will see this phrase on the Building Scoring Guidelines Page under PYRAMIDS.

Explanation: We are looking for more than one structure hit. It may be
pyramid 1 > transition > pyramid 2 **or** pyramid 1 hits and then later in the routine, pyramid 2 hits.

- Caution: A handful of transitions does not equal a pyramid. Example: Pyramid 1 > transition > transition > braced flip > transition/dismount, move to another part of the routine, does not equal **“More than one pyramid in routine.”**

5. Synchronized Tumbling Category

- For synchronized tumbling, judges are focused on running tumbling. Athletes performing individual tumbling passes will still be scored accordingly under Difficulty and Execution. However, you will need to have multiple athletes performing tumbling skills in a well synchronized manner for maximum points. Tumbling passes that start in different passes and end in the same skills and at the same time are also considered within the synchronized tumbling section. However, ripple tumbling is no longer considered synchronized tumbling.
- Standing tumbling is not considered in this category because it has always been expected for standing tumbling to have majority of team performing with synchronized skills. This score will be completely left in the Standing Tumbling category.

6. OVERALL, FORMATIONS and TRANSITIONS

- On each score sheet there is an “Overall” score for each judge. This score is for the judges to give their score/opinion on the overall routine and not just the category they are assigned to judge.
- Just as the “Overall” score is for the overall opinion of the routine, the “Formation” and “Transitions” sections on the Choreography score sheet is based on all of the formations and transitions (formation transitions not stunt/pyramid transitions) in your overall routine.

7. TOSSES

- A variety of tosses needs to be shown. This does not imply the variety needs to be performed at the same time. Synchronized, same skill tosses and then a different skill (of) toss(es) at a different part in the routine also shows variety.

Worlds 2014 All Girl L5 Club Divisions Point Percentage Page

	Exec.	Diff.	Exec/Diff	Subtotal	Possible 300
Standing Tumbling	15	15		30	10.0%
Running Tumbling	15	15		30	10.0%
Synchronized Tumbling			15	15	5.0%
Jumps	10	10		20	6.7%
Overall			10	10	3.3%
Tumbling Score Sheet			105	35.0%	
Stunts	25	25		50	16.7%
Pyramids	25	25		50	16.7%
Tosses	15	10		25	8.3%
Overall			10	10	3.3%
Building Score Sheet			135	45.0%	
Dance	15	15		30	10.0%
Formations/Transition	10	10		20	6.7%
Overall			10	10	3.3%
Dance/Choreography Score Sheet			60	20.0%	

Total Points Possible - 300 100%



Worlds 2014 All Girl L5 Club Divisions **TUMBLING SCORING GUIDELINES**



Standing Tumbling

Execution (1-15 points)

1-5 points	Standing tumbling skills executed with poor technique, perfection and synchronization.
5-15 points	Standing tumbling skills executed with standard to perfect technique, perfection and synchronization.

Difficulty (1-15 points)

1-5 points	L4 standing tumbling skills. Average number of skills and variety performed in routine. Approximately half the number of performers attempting skill compared to number on the floor.
5-15 points	L5 standing tumbling skills. Multiple skills and variety performed in routine. Most to all of performers attempting skill compared to number on the floor. In reference to jumps connected to Standing Tumbling: Standing Tumbling Difficulty IS made more difficult when using a jump entry (i.e. connecting a jump to a tuck makes the Standing Tumbling more difficult). Also see: Jumps (below)

Running Tumbling

Execution (1-15 points)

1-5 points	Running tumbling skills executed with poor technique and perfection.
5-15 points	Running tumbling skills with standard to perfect level of technique and perfection.

Difficulty (1-15 points)

1-5 points	L4 running tumbling skills. Average number of skills and variety performed in routine. Approximately half the number of performers attempting skill compared to number on the floor.
5-15 points	L5 running tumbling skills. Multiple skills and variety performed in routine. Most to all of performers attempting skill compared to number on the floor.

Synchronized Tumbling

(1-15) See first sheet of score sheet pack for explanation of Synchronized Tumbling.

1-5 points	Average number of athletes per pass, average number of synchronized passes, average synchronization, average degree of difficulty.
5-15 points	Many athletes per pass, many synchronized passes, clean synchronization, high degree of difficulty.

Jumps

Execution (1-10 points)

0-4 points	Jump skills executed with poor to standard technique, perfection, flexibility and sync. Failure to perform any jumps will result in a score of "0".
4-10 points	Jump skills with a nearly perfect to perfect level of technique, perfection, flexibility and synchronization.

Difficulty (1-10 points)

0-6 points	Limited number of jumps and variety performed in routine. Few to half performers attempting skill compared to number on the floor. Failure to perform any jumps will result in a score of "0".
6-10 points	Multiple jumps. High number of jumps and variety performed in routine. Most to all of performers attempting skill compared to number on the floor. In reference to jumps connected to tumbling: The jumps are judged as if there was no standing tumbling connected (i.e. connecting a tuck to a jump doesn't affect your Jump Difficulty score). Also see: Standing Tumbling (above)



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TUMBLING

ALL GIRL L5
CLUB DIVISIONS

Team: _____ Division: _____ Judge #: _____

COMMENTS

	STANDING EXECUTION 1.....5.....10.....15					
	STANDING DIFFICULTY 1.....5.....10.....15	15	+	15	=	30
	RUNNING EXECUTION 1.....5.....10.....15					
	RUNNING DIFFICULTY 1.....5.....10.....15	15	+	15	=	30
	SYNCHRONIZATION 1.....5.....10.....15				15	
	JUMPS EXECUTION 1....2....3....4....5....6....7....8....9....10					
	JUMPS DIFFICULTY 1....2....3....4....5....6....7....8....9....10	10	+	10	=	20
	OVERALL ROUTINE IMPRESSION 1....2....3....4....5....6....7....8....9....10 (Overall impression of the entire routine, not just this section.)				10	
					TOTAL	105

ADDITIONAL COMMENTS



Worlds 2014 All Girl L5 Club Divisions BUILDING SCORING GUIDELINES



Stunts

Execution (0-25 points)

1-11 points Stunt skills executed with poor to standard technique, perfection, stability, flexibility and synchronization.

11-25 points Stunt skills with a nearly perfect to perfect level of technique, perfection, stability, flexibility and synchronization.

Difficulty (0-25 points)

0-6 points L4 and under stunt skills or limited number of stunts performed in routine. Multi-based stunts with excessive spotters. Top person with single position in air. Basic, simple load-in, L3 or under dismount and transitional skills.

6-25 points L5 stunt skills with multiple body positions while in the air. Stunts with minimum required spotters. Elite load-in, L5 dismount and transitional skills.

Pyramids

Execution (0-25 points)

1-11 points Pyramid skills and/or executed with poor to standard technique, perfection, flexibility and synchronization.

11-25 points Pyramid skills with a nearly perfect to perfect level of technique, perfection, flexibility and synchronization.

Difficulty (0-25 points)

0-6 points L4 pyramid skills. Basic transitional skills and dismounts. More than one pyramid in routine.

6-25 points L5 pyramid skills. Elite transitional and dismount skills. More than one pyramid in routine.

Tosses

Execution (0-15 points)

0-5 points Toss skills executed with poor technique, perfection, flexibility and synchronization. Toss height limited.

5-15 points Toss skills executed with standard technique, perfection, flexibility and synchronization with below average to average height tosses.

Difficulty (0-10 points)

0-7 points L4 toss skills. Limited number of tosses in routine. Some creativity and variety.

7-10 points L5 toss skills. Multiple tosses in routine with multiple performers being used. High level of creativity and variety.



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BUILDING
ALL GIRL L5
CLUB DIVISIONS

Team: _____ Division: _____ Judge #: _____

COMMENTS

STUNTS EXECUTION

1.....5.....10.....15.....20.....25

STUNTS DIFFICULTY

1.....5.....10.....15.....20.....25

25	+	25	=	50
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PYRAMIDS EXECUTION

1.....5.....10.....15.....20.....25

PYRAMIDS DIFFICULTY

1.....5.....10.....15.....20.....25

25	+	25	=	50
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TOSSES EXECUTION

1.....5.....10.....15

TOSSES DIFFICULTY

1....2....3....4....5....6....7....8....9....10

15	+	10	=	25
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OVERALL ROUTINE IMPRESSION

1....2....3....4....5....6....7....8....9....10

(Overall impression of the entire routine, not just this section.)

10

TOTAL

135

ADDITIONAL COMMENTS



Worlds 2014 All Girl L5 Club Divisions CHOREOGRAPHY SCORING GUIDELINES



Dance

Execution (1-15 points) Appropriateness will be taken into consideration by all Judges.

- | | |
|--------------------|---|
| 1-7 points | Dance skills executed with poor to standard technique, perfection and synchronization. Little to no crowd appeal/entertainment value or creativity. Poor musicality. |
| 7-15 points | Dance skills executed with nearly perfect to perfect level of technique, perfection and synchronization. Average to high crowd appeal/entertainment value and creativity. Good to strong musicality. (Musicality is defined by matching the dance to the spirit/mood of the music. The dances that tell a story and/or have a flow and purpose opposed to the dances that are a series of pointless movements.) |

Difficulty (1-15 points)

- | | |
|--------------------|--|
| 1-7 points | Basic to average dance skills (Ex: Minimal to moderate level and/or formation changes, dance transitions obvious/slow, little to no floor work and/or body movement). Use of few to half team members compared to number on floor. Performed at a slow to medium and/or with no change of pace. Average Visual Effects. (tricks, ground work, group/partner work, level changes, contagions, opposing motions). Visual effects are accomplished at an average pace with apparent execution, and with fewer visual incorporations utilized to enhance the performance. |
| 7-15 points | Elite dance skills (Ex: Multiple level and formation changes to create visual effects. Transitions are seamless and strong footwork and body movement). Use of most to all of team members compared to number on floor. Performed at fast pace and/or with a variety of changes of pace. Elite Visual Effects. Routine achieves superior visual effect through use of creative tricks, ground work, group/partner work, level changes, contagions, incorporation of opposing motions, crediting the overall quality and quantity of visuals performed. Visual effects are accomplished at a fast pace with seamless execution. |

Formations

(1-10 points) Refers to Formations in the entire routine, not just in the dance section.

- | | |
|--------------------|--|
| 1-3 points | Multiple to frequent spacing problems throughout routine. Formation changes need to be cleaned for timing. Poor degree of difficulty/creativity in formations and/or performers stay in same location for extended periods. Poor use of floor throughout routine. |
| 3-10 points | Little to no spacing problems during routines. Formation changes are cleanly executed with little timing problems. High degree of difficulty/creativity in formations. Formation changes throughout routine that add to visual impact and excitement of routine. Great use of total floor. |

Transitions

(1-10 points) Refers to Transitions in the entire routine, not just in the dance section. All transitions should be seamless for routine flow rather than choppy.

- | | |
|--------------------|--|
| 1-3 points | Some transitions with timing and execution problems. Average degree of difficulty/creativity in routine transitions. Transitions contain some visual elements. |
| 3-10 points | Transitions smoothly executed with no to minimal timing problems. High degree of difficulty/creativity in routine transitions. Transitions are intricate, choreographed at an exciting pace and add to overall visual effect of routine. |



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CHOREOGRAPHY
ALL GIRL L5
CLUB DIVISIONS

Team: _____ Division: _____ Judge #: _____

COMMENTS

	DANCE EXECUTION 1.....5.....10.....15	
	DANCE DIFFICULTY 1.....5.....10.....15	<input type="text" value="15"/> + <input type="text" value="15"/> = <input type="text" value="30"/>
	FORMATION 1....2....3....4....5....6....7....8....9....10	
	TRANSITIONS 1....2....3....4....5....6....7....8....9....10	<input type="text" value="10"/> + <input type="text" value="10"/> = <input type="text" value="20"/>
	OVERALL ROUTINE IMPRESSION 1....2....3....4....5....6....7....8....9....10	<input type="text" value="10"/>
	TOTAL <input type="text" value="60"/>	

ADDITIONAL COMMENTS
